**Teacher of Design Technology**

**Job Description**

**Salary:** Main Scale/UPS

**Responsible to:** Head of Design Technology

**Job purpose:**

* The planning and teaching of effective lessons which ensure that each student is positively encouraged to develop their full potential in Design Technology.
* To promote a positive culture for Design Technology and a lively and enthusiastic atmosphere within the classroom.
* The assessment of students in line with departmental and school policy.
* To contribute to the development of Design Technology in the curriculum and across the school.

**Key Responsibilities and Tasks**

* To plan and teach lessons that are effective, creative, varied and appropriate to the needs of the students.
* To utilise appropriate technologies in the classroom, including Google Classroom, to ensure that learning is current, relevant and enjoyable.
* To fully support the Head of Department in continuing to raise attainment and achievement in Design Technology.
* To contribute to the review and development of departmental schemes of work with colleagues.
* To ensure students are assessed in line with departmental and school policy.
* To attend and contribute to department meetings and other meetings as appropriate.
* To follow departmental policies and self evaluation processes and, where necessary, contribute to their development.
* To promote Design & Technology in the school and to help other staff to do so where necessary.
* To maintain personal development and expertise by remaining up-to-date with current subject matter and initiatives and accessing appropriate training.
* To act as a Tutor and undertake associated mentoring activities.
* To contribute to wider school activities and initiatives, e.g. Teaching & Learning Groups, charity events etc.

Hitchin Girls’ School is committed to safeguarding and promoting the welfare of children and young people and requires all staff and volunteers to demonstrate this commitment in any aspect of their work.

The school undertakes to support applications for CPD to enable the post holder to fulfil their role to their optimum capacity

*These responsibilities may be amended at any time in the future in order to respond to the changing demands and needs of the school. They must also be read in conjunction with the TDA standards for qualified teacher status.*

**Teacher of Design & Technology**

**Person Specification**

# **The successful candidate will be able to demonstrate that they:**

* Have excellent subject knowledge and a passion to teach Design Technology.
* Are a successful classroom practitioner who can teach Graphic Products/Product Design to A Level and Design Technology to students at Key stage 3, GCSE and to A Level.
* Are able to motivate and inspire students to learn and have high expectations of them.
* Are highly motivated and organised.
* Have a variety of teaching and learning strategies that they can use effectively.
* Have a commitment to using and promoting the use of ICT within their teaching. Currently the department extensively uses Adobe Illustrator and AutoDesk Inventor. Knowledge of these or similar design software would be advantageous.
* Are able to maximise the achievement of all students.
* Are able to work effectively as part of a team.
* Are willing to contribute to the broader life of the school.
* Are willing to contribute to the development of the school through their own professional development.
* Have a sense of humour
* Are suitable for the Form Tutor role.